

2014 HORSEMAN'S HOCKEY TOURNAMENT

Wednesday April 2, 2014

RULES

1. Any fighting penalty, the player will be ejected for the tournament.
2. No body contact allowed.
3. Slapshots are allowed in the Open Division but not in Oldtimers.
4. No red line for offsides, only for icing.
5. Two periods – 20 minutes straight time. If there is a 3 goal spread or less, the last three minutes will be stop time.
6. In the Round Robin if the game is tied at the end of regulation time, a sudden death shootout will break the tie.
7. Wins = 2 points Loss = 0 points
8. The largest goal spread in any game cannot be more than 7, using the losing team's number of goals. ie. if the score was 12-3 it will be recorded as 10-3
9. Tie breakers:

a) whoever won between those two teams advances

b) best goal percentage - $\frac{\text{goals for}}{\text{goals for} + \text{goals against}}$ eg. 12 goals for 5 goals against $\frac{12}{12 + 5} = .706$

The team with the higher percentage advances.

c) If still tied then a flip of a coin will decide who advances.

10. In Championship play ties will be broken by 5 minute sudden death overtime (4 players aside). If the game is still tied it will then be broken by a sudden death shootout.